



POSITION, DIRECTION AND MOVEMENT							
Nursery	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Move themselves around to see things from different perspectives	Select shapes which will fit once rotated or flipped	describe position, direction and movement, including half, quarter and three-quarter turns.	use mathematical vocabulary to describe position, direction and movement including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise)		describe positions on a 2-D grid as coordinates in the first quadrant	identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed	describe positions on the full coordinate grid (all four quadrants)
					describe movements between positions as translations of a given unit to the left/right and up/down		draw and translate simple shapes on the coordinate plane, and reflect them in the axes.
		plot specified points and draw sides to complete a given polygon					
PATTERN							
Create and extend ABAB patterns Notice and correct an error in a pattern	Create and extend more complex patterns e.g. AABAAB		order and arrange combinations of mathematical objects in patterns and sequences				